



(RIS092) DB63034 16:42 Schwedt to Rannstadt Gbf

## Scenario Details

Route: Nachteburg - Rannstadt 1.3.2

Section: Biederitz - Rannstadt

Season: Summer

Weather Forecast: Sunny

Start Time: 20:40:00

Duration: 70 minutes

Difficulty: Easy

Train Type: Electric [E]

Train Category: Bulk Freight: Petrochemicals

Max Speed: 100kph

Train Length: 336m (1102ft)

Train Weight: 1730 tons

Operational Information: Nothing

## Scenario Briefing

Good evening driver. Rannstadt flughafen receives regular deliveries of aviation fuel by rail from the PCK Raffinerie in Schwedt. Loaded trains initially run between the refinery and Rannstadt Gbf with locally based shunters then tripping the tankers to the unloading area at the flughafen.

Today you've been rostered on to one of the mainline services. You left Schwedt some time ago and have reached Biederitz where you're being held in the siding. You are due to depart at 20:48 so have some time to get ready before heading out when permitted.

Your motive power is a BR193 and the maximum permitted speed for your train is 100kph.

## Weekly/Daily/Special Operating Notices

None

# Timetable

	Schedule			
Location	Arrival	Pass	Departure	Platform/Line
Biederitz	---	---	20:48	4
Nachteburg Neustadt	---	20:54	---	1
Nachteburg Hbf	---	20:57	---	5
Nachteburg Süd	---	21:01	---	1
Weileben	---	21:07	---	1
Solze	---	21:10	---	2
Bad Spandau	---	21:13	---	2
Gnöben	---	21:19	---	1
Wulndorf	---	21:25	---	1
Nielbe	---	21:29	---	1
Rannstadt Gbf	21:36	---	---	

## Notes

Although the K-Trains BR193 is one of the best locomotives available for TS one downside of the realism that K-Trains has gone for is that the locomotive has to be set-up at the start of each scenario. for the full upgrade process that takes me around 7-8 minutes. Even using the partial quick-start process still takes a few minutes. It's not that realistic to start a scenario with the player train sitting in a siding on the mainline and then ask the driver to go through the set-up procedure. I mean, generally speaking, you'd have done things like raise the pantograph and enter all your ETCS/PZB/AFB data before you left your start-point but, as far as I can see, there's currently no way round the need to do all that at the start of the scenario.

## Disclaimer

By installing and using this scenario in Train Simulator you agree not to hold me responsible for any damage it may cause to your PC or any files thereupon.

Author: Robert Slater

Date: 1 August 2022

Version: 1.0