



## (RIS251) 9M06 06:06 Newcastle to Liverpool Lime Street (Part 4)

### Scenario Details

Route: ATS Chat Moss – Manchester Stations to Liverpool Lime Street via the Chat Moss  
Section: Manchester - Liverpool  
Season: Autumn  
Weather Forecast: Light Rain

Start Time: 08:26:00  
Duration: 35 minutes  
Difficulty: Easy

Train Type: Electric Multiple Unit [EMU]  
Train Category: Express Passenger Trains - Express Passenger  
Max Speed: 125 mph  
Train Length: 130m (427ft)  
Train Weight: 224 tons  
Operational Information: Nothing

### Scenario Briefing

Good morning driver. Today you have been rostered on to a TPE passenger service from Newcastle to Liverpool. Having left Newcastle a while ago you've now reached Manchester so release your doors for passengers to board and get set-up ready to depart as soon as permitted. You are booked to depart here at 08:24 but you are running a little behind schedule due to earlier late running LNER & TPE services.

Once underway you have station stops at Newton-le-Willows and Liverpool Lime Street only.

Your train is formed of a 5 car Class 802 set and the maximum permitted speed for your train is 125 mph.

# Timetable

Location	Schedule			Platform/Line
	Arrival	Pass	Departure	
Manchester Victoria	---	---	08:24	3/DSS
Manchester Deal Street Jnc	---	08:25½	---	DCM
Salford Central	---	08:26	---	
Ordsall Lane Jnc	---	08:27	---	
Eccles	---	08:30	---	2
Astley	---	08:34	---	
Parkside Jnc	---	08:38	---	
Newton-le-Willows	08:39½	---	08:41	2
Earlestown	---	08:42½	---	
St Helens Jnc	---	08:44½	---	
Rainhill	---	08:46½	---	
Huyton	---	08:48½	---	DCMF/1
Roby	---	08:49	---	DCM
Olive Mount Jnc	---	08:51	---	
Bootle Branch Jnc	---	08:52	---	
Edge Hill Signal Box	---	08:52½	---	
Edge Hill 2 min engineering allowance	---	08:53	---	DCMS/2
Liverpool Crown Street Jnc	---	08:56½	---	
Liverpool Lime Street	08:59	---	---	3

DSS - Down Salford Slow  
DCM - Down Chat Moss  
DCMF - Down Chat Moss Fast  
DCMS - Down Chat Moss Slow

## Notes

This scenario has been built around the player adhering to the given maximum speed and following the given schedule. Without those elements, the scenario may not play as intended. All trains are taken from the timetable in operation on the day the scenario is set with adjustments here and there to cater for TSC and gameplay. Additionally, the scenario reflects what happened on that specific day.

## Disclaimer

By installing and using this scenario in Train Simulator you agree not to hold me responsible for any damage it may cause to your PC or any files thereupon.

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