



(RIS222) 0C53 18:51 Exeter Riverside North Yard to St Blazey Sorting Sidings (Part 2)

Scenario Details

Route: JT Western Mainlines

Section: Plymouth - Par

Season: Spring

Weather Forecast: Overcast/Light Rain Showers

Start Time: 19:05:00

Duration: 60 minutes

Difficulty: Easy

Train Type: Diesel [D]

Train Category: Light Locomotives - Light Locomotive

Max Speed: 75 mph

Train Length: 21m (69ft)

Train Weight: 133 tons

Operational Information: Nothing

Scenario Briefing

Good evening driver. Today you are in charge of a DB light locomotive service from Exeter Riverside North Yard to St Blazey Sorting Sidings. Having left Exeter a while ago you've now reached Plymouth where you've had a booked stop. You are booked to depart here at 19:58 but you were allowed to leave Exeter early so get set-up & head out as soon as permitted.

You have no booked stops on this leg of your journey before you reach St Blazey.

One thing to note driver. Once you reach St Blazey you are responsible for setting all points in the yard to allow you to reach your final destination.

Your train is formed of a single Class 66 locomotive and the maximum permitted speed for your train is 75 mph.

Timetable

	Schedule			
Location	Arrival	Pass	Departure	Platform/Line
Plymouth 3 min pathing allowance service stops for pathing (passing train)	---	---	19:58	TL/DM
St Budeaux Jnc	---	20:06	---	U&D
Saltash	---	20:09½	---	1
St Germans	---	20:15½	---	1
Menheniot Signal DM260	---	20:21	---	
Liskeard	---	20:25	---	1
St Pinnock Viaduct East	---	20:30	---	
Largin	---	20:31	---	
Bodmin Parkway	---	20:35½	---	1
Lostwithiel 1 min engineering allowance	---	20:39	---	2
Par	---	20:47	---	3
St Blazey Signal Box service reverses here	20:50	---	20:54	
St Blazey Sorting Sidings	20:57	---	---	

DM - Down Main
U&D - Up & Down Line

Notes

I originally intended to release this scenario for the BHBP v4.1 route but I get very low FPS when using that version of the route which makes the scenario unplayable. If the FPS improves in any future release I'll revisit the scenario for that route.

This scenario has been built around the player adhering to the given maximum speed and following the given schedule. Without those elements, the scenario may not play as intended. All trains are taken from the timetable in operation on the day the scenario is set with adjustments here and there to cater for TSC and gameplay. Additionally, the scenario reflects what happened on that specific day.

Disclaimer

By installing and using this scenario in Train Simulator you agree not to hold me responsible for any damage it may cause to your PC or any files thereupon.

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